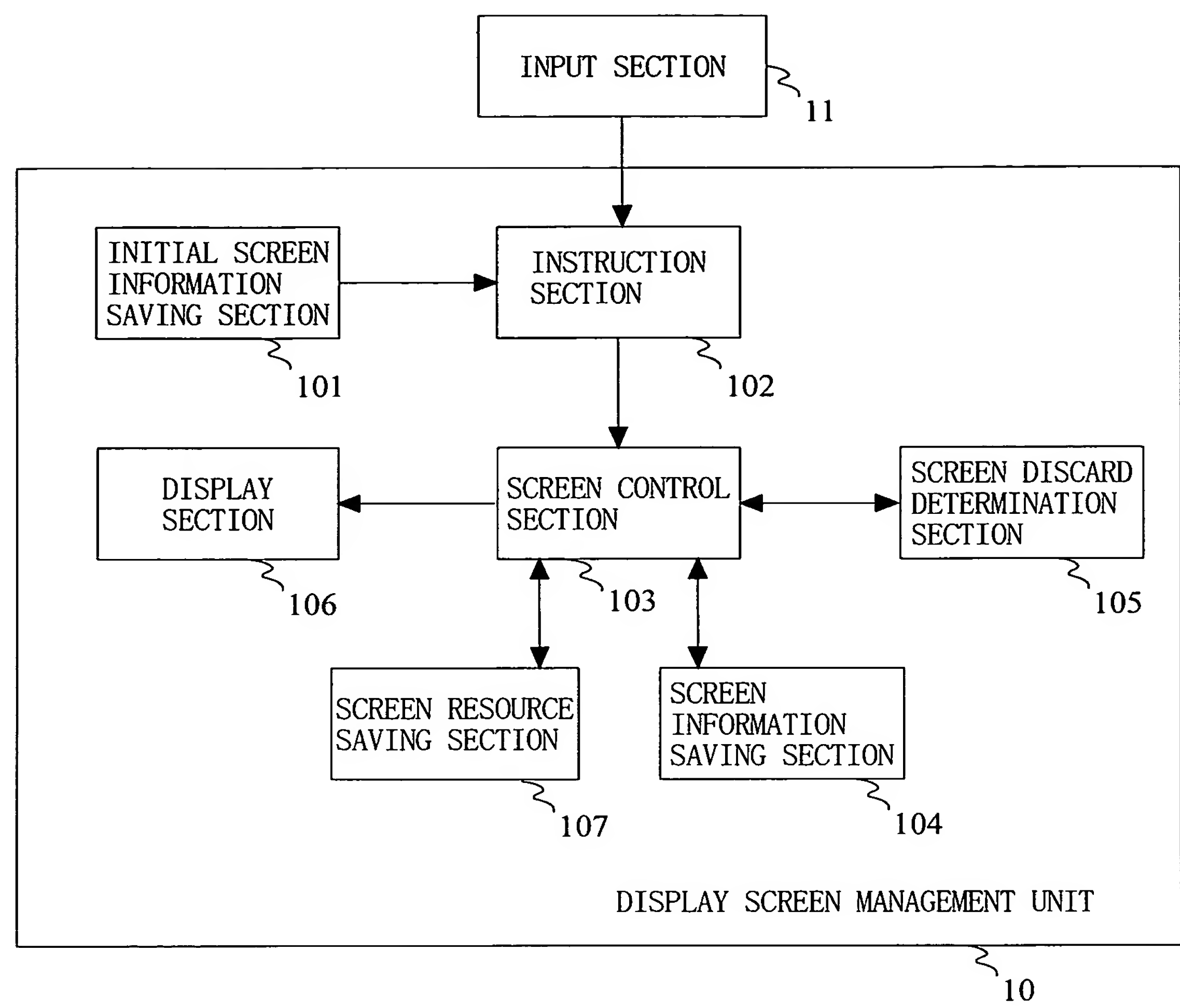


F I G . 1



F I G . 2

101

SCREEN ATTRIBUTE			SCREEN GENERATING PROCESS	SCREEN DISCARDING PROCESS
SIZE	X COORDINATE	Y COORDINATE		
180 × 100	20	20	func_a	func_A
50 × 25	80	80	func_b	func_B
320 × 240	0	0	func_c	func_C
20 × 20	15	0	func_d	func_D

F I G . 3

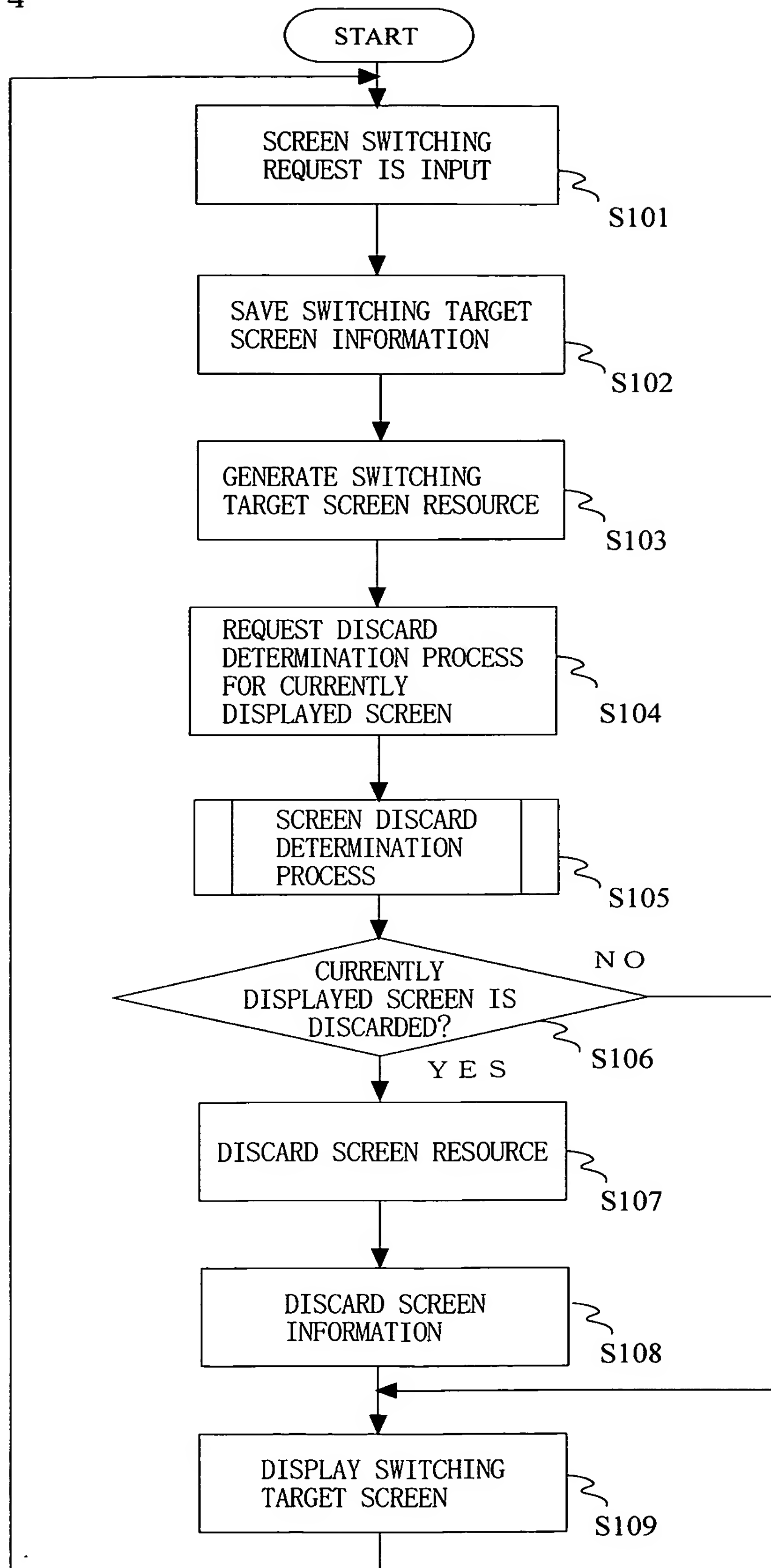
104
↙

SCREEN ATTRIBUTE			SCREEN GENERATING PROCESS	SCREEN DISCARDING PROCESS
SIZE	X COORDINATE	Y COORDINATE		
180 × 100	20	20	func_a	func_A
50 × 25	80	80	func_b	func_B

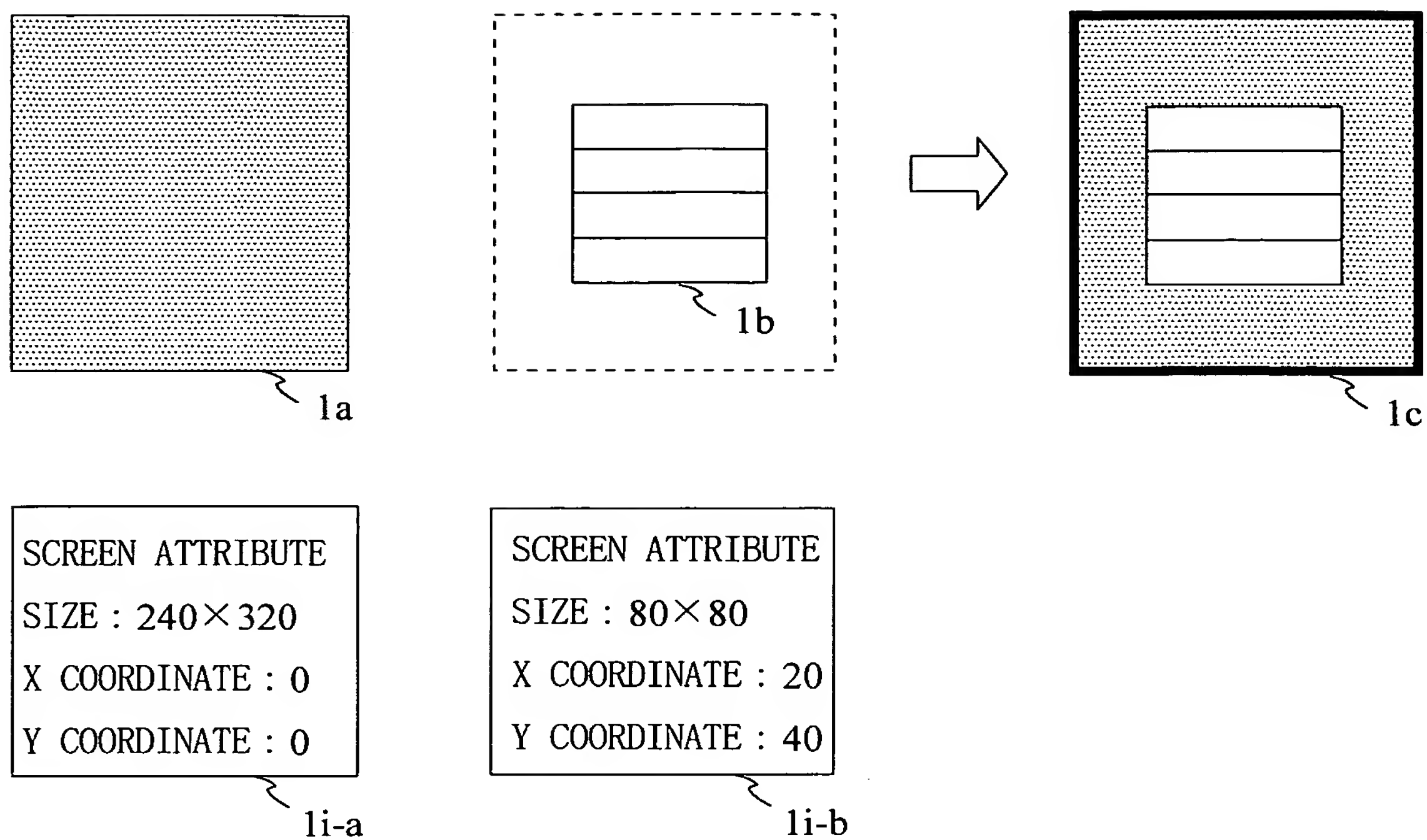
104a

104b

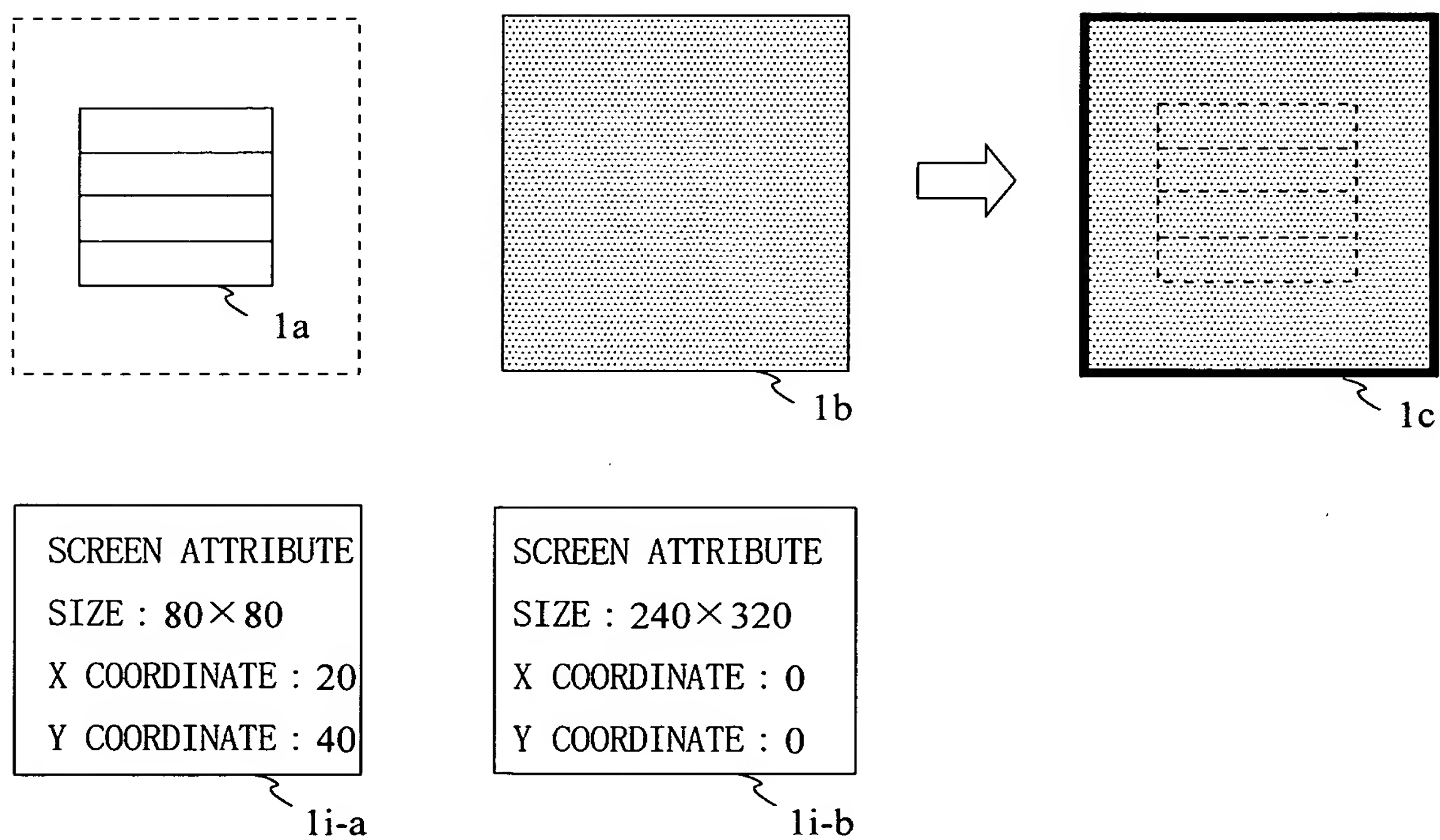
FIG. 4



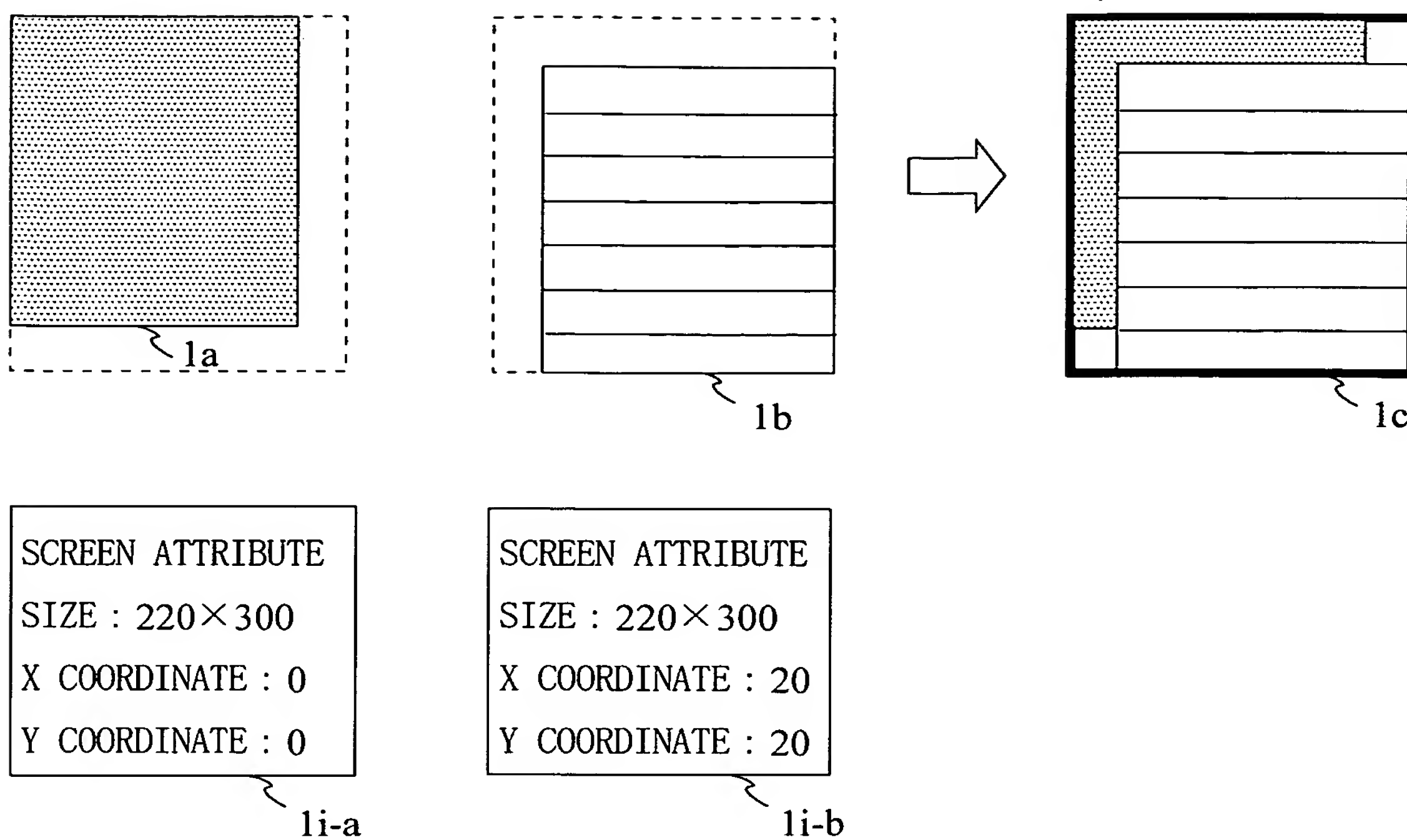
F I G . 5



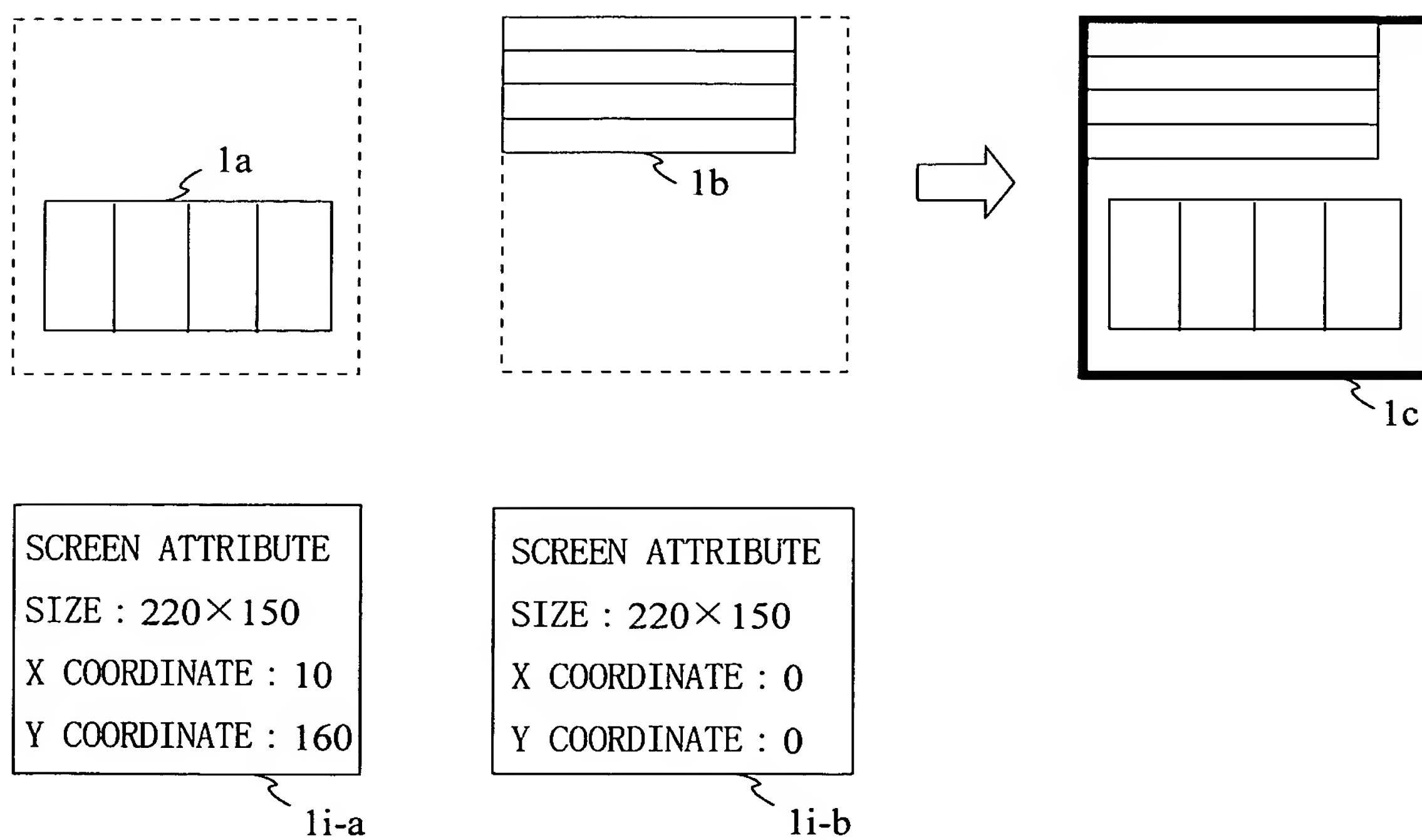
F I G . 6



F I G . 7



F I G . 8



F I G . 9

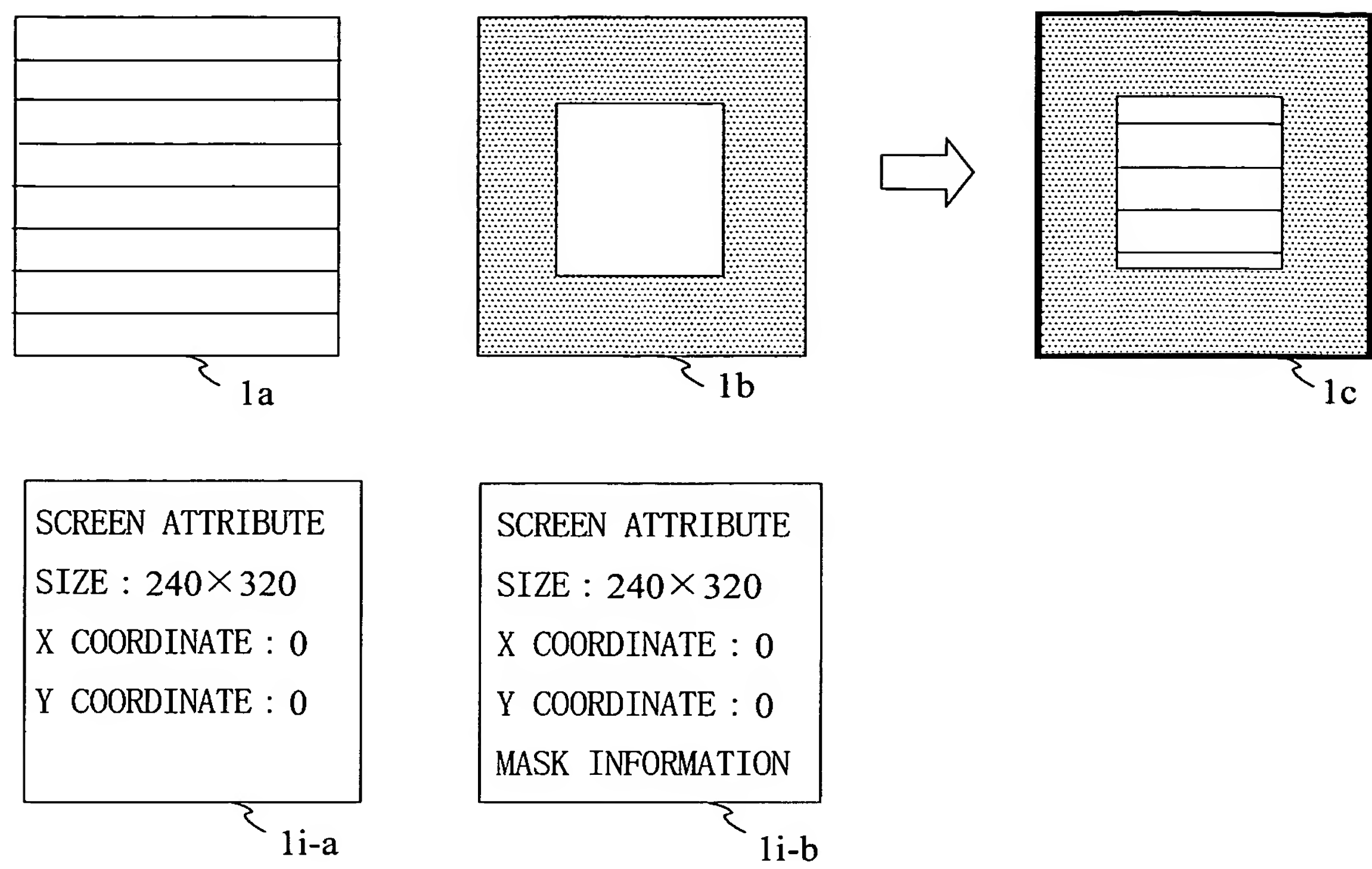


FIG. 10

104
↙

SCREEN ATTRIBUTE				SCREEN GENERATING PROCESS	SCREEN DISCARDING PROCESS
SIZE	X COORDINATE	Y COORDINATE	RESIDENCE INFORMATION		
180 × 100	20	20	RESIDENT	func_a	func_A
50 × 25	80	80	NON-RESIDENT	func_b	func_B

104a
104b

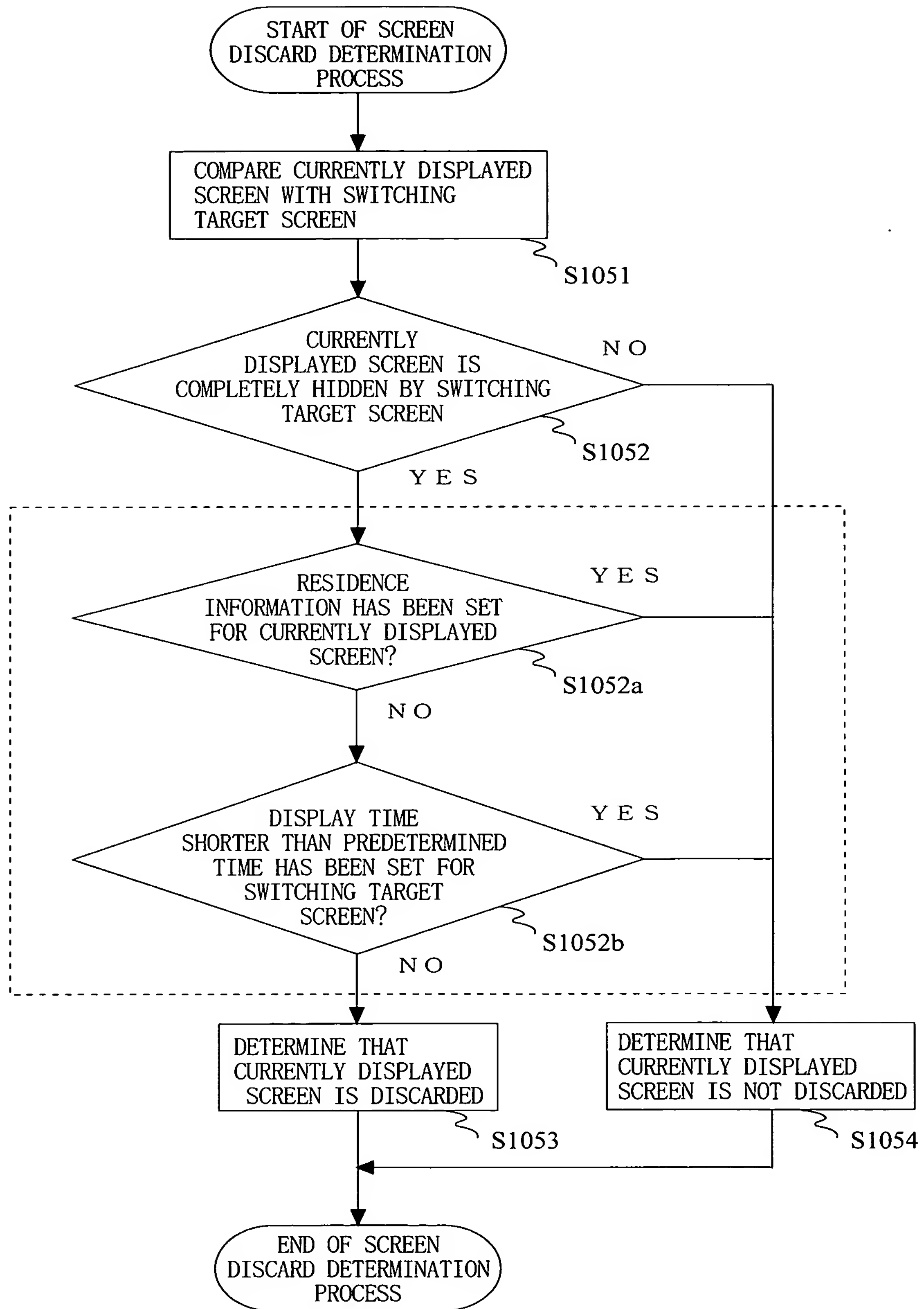
FIG. 11

104
↙

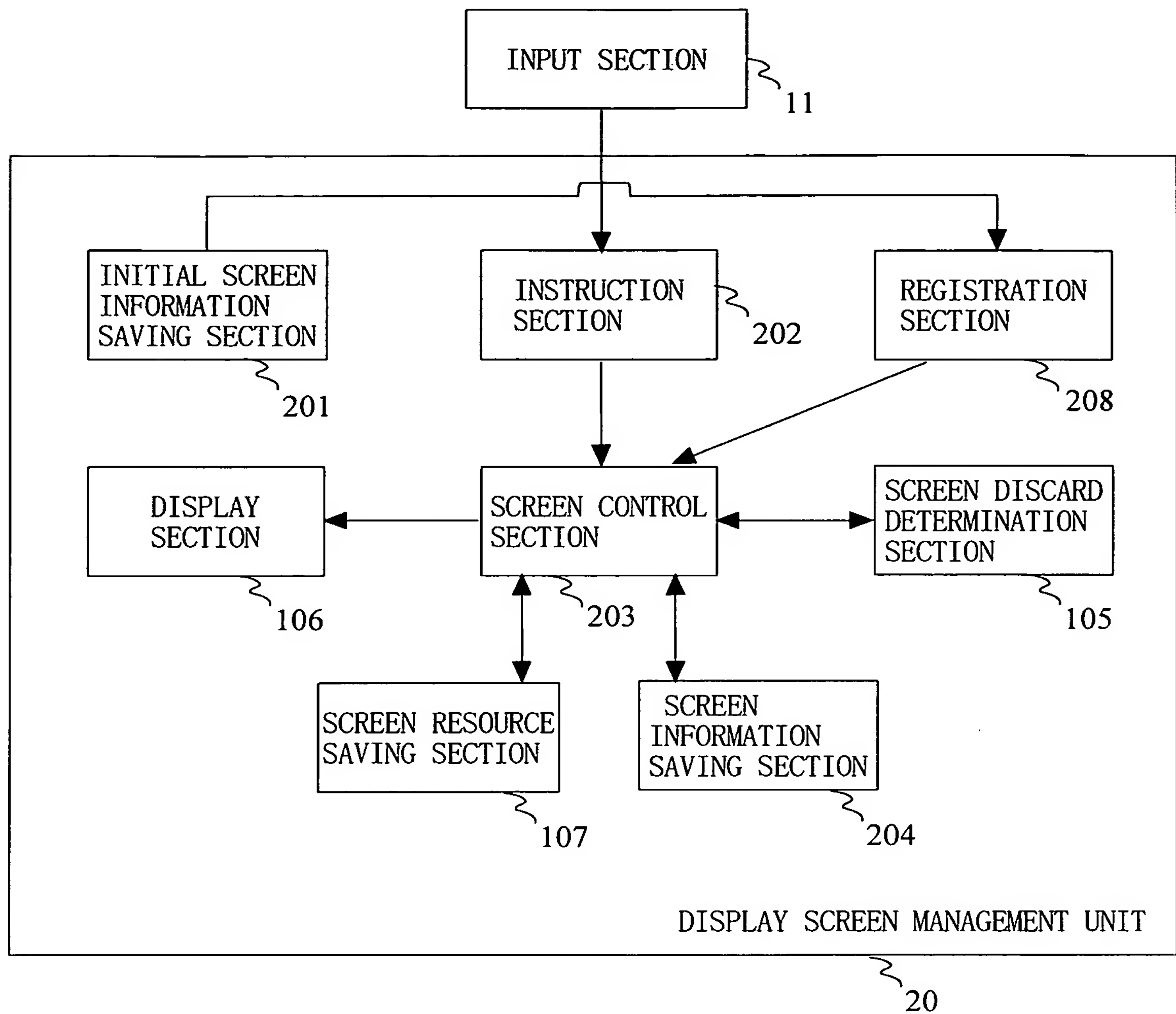
SCREEN ATTRIBUTE				SCREEN GENERATING PROCESS	SCREEN DISCARDING PROCESS
SIZE	X COORDINATE	Y COORDINATE	DISPLAY TIME		
180 × 100	20	20	--	func_a	func_A
50 × 25	80	80	1sec	func_b	func_B

104a
104b

FIG. 12



F I G . 1 3



F I G . 1 4

201

SCREEN IDENTIFIER	SCREEN ATTRIBUTE			SCREEN GENERATING PROCESS	SCREEN DISCARDING PROCESS
	SIZE	X COORDINATE	Y COORDINATE		
SCREEN A	180 × 100	20	20	func_a	func_A
SCREEN B	50 × 25	80	80	func_b	func_B
SCREEN C	320 × 240	0	0	func_c	func_C
SCREEN D	20 × 20	15	0	func_d	func_D

F I G . 1 5

204
↙

SCREEN IDENTIFIER	SCREEN STATUS	SCREEN ATTRIBUTE			SCREEN GENERATING PROCESS	SCREEN DISCARDING PROCESS
		SIZE	X COORDINATE	Y COORDINATE		
SCREEN A	CURRENTLY DISPLAYED 1	180 × 100	20	20	func_a	func_A
SCREEN B	CURRENTLY DISPLAYED 2	50 × 25	80	80	func_b	func_B
SCREEN C	NOT CURRENTLY DISPLAYED	320 × 240	0	0	func_c	func_C
SCREEN D	NOT YET GENERATED	20 × 20	15	0	func_d	func_D

FIG. 16

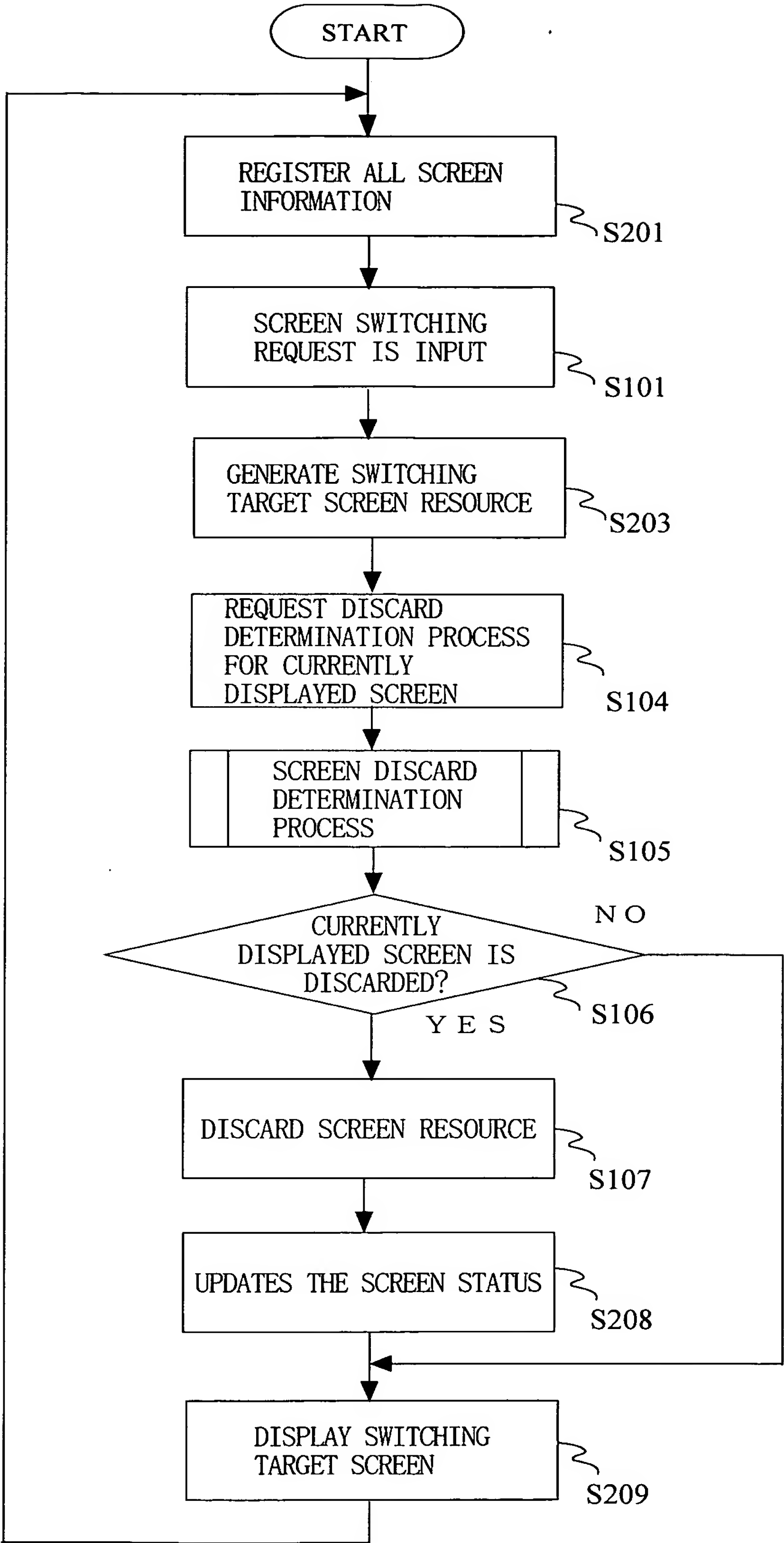


FIG. 17

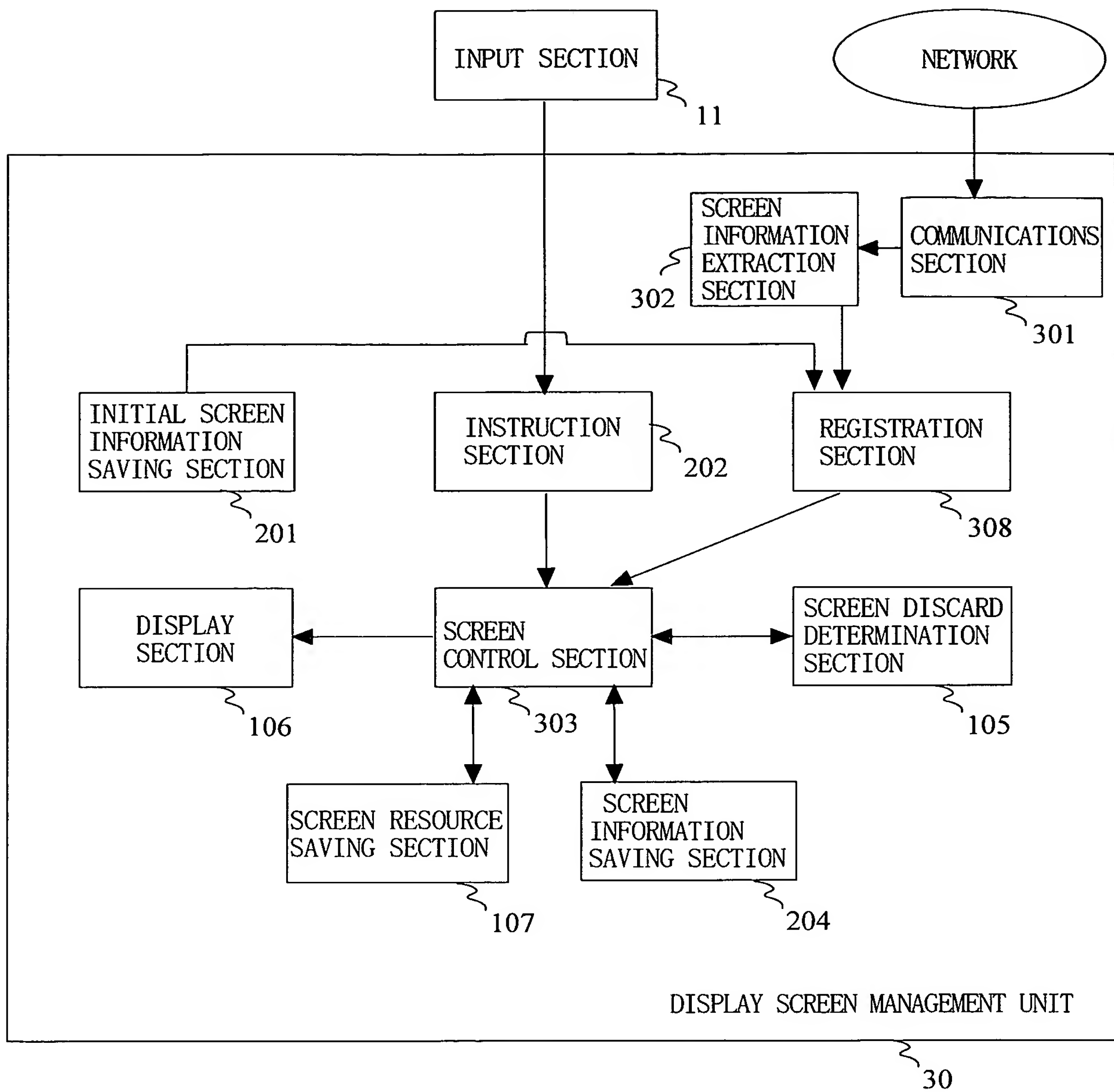


FIG. 18

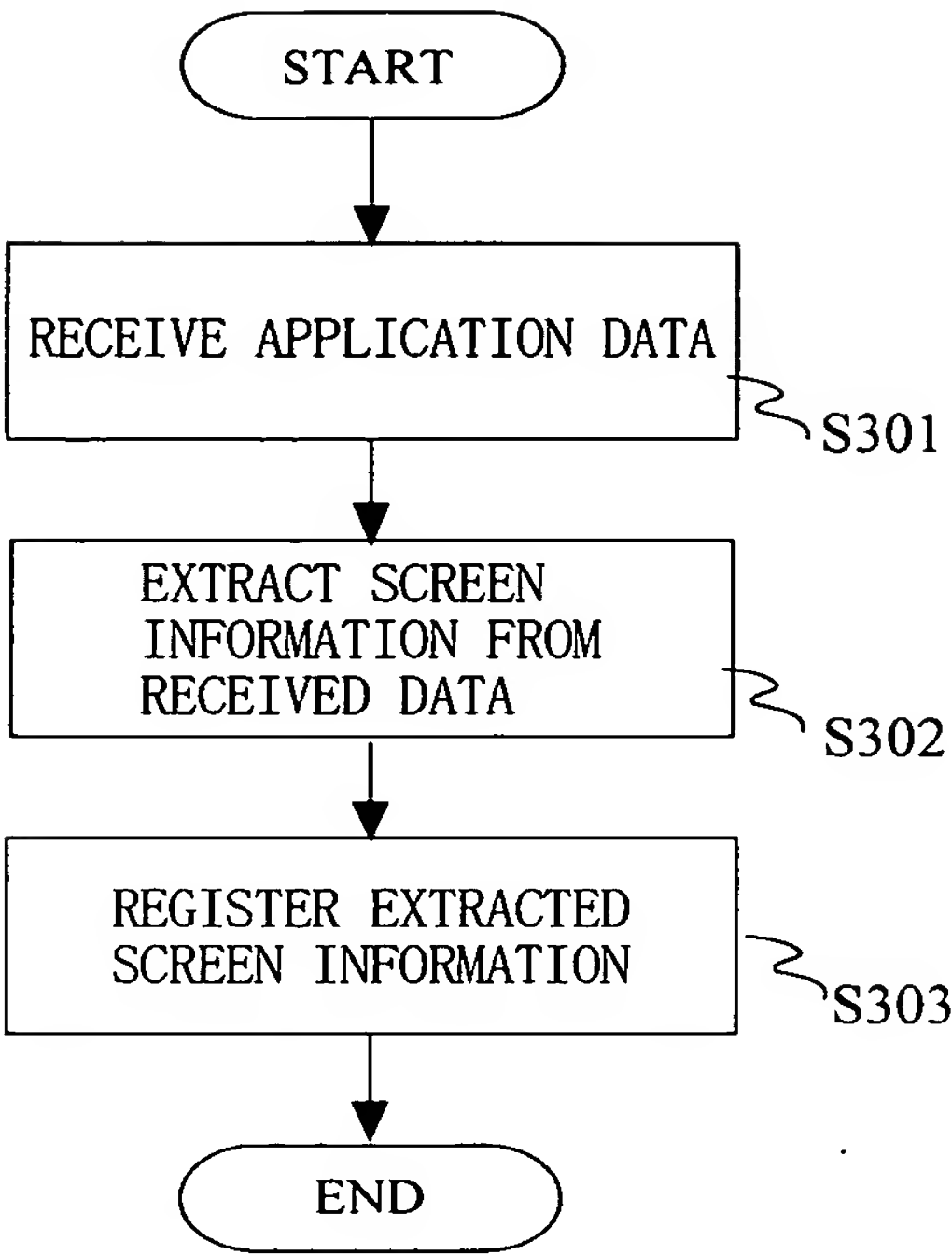


FIG. 19

CURRENTLY DISPLAYED SCREEN	TRANSITION DESTINATION SCREEN
SCREEN A	SCREEN B, SCREEN C
SCREEN B	SCREEN C
SCREEN C	SCREEN A, SCREEN D, SCREEN E